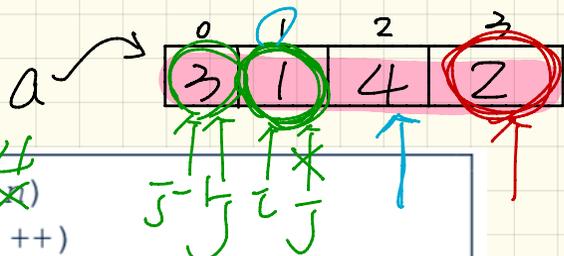


Wednesday Oct. 24  
Lecture 13

# Insertion Sort: Code



```

1 insertionSort(int[] a, int n)
2   for (int i = 1; i < n; i++)
3     int current = a[i];
4     int j = i - 1;
5     while (j > 0 && a[j - 1] > current)
6       a[j] = a[j - 1];
7       j--;
8     a[j] = current;

```

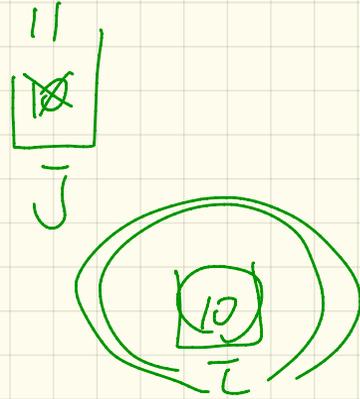
Handwritten annotations:  $a[i] > 4$ ,  $a[i] = a[0]$ ,  $a[0] = 1$ ,  $a[1] = 1$ ,  $a[2] = 4$ ,  $a[3] = 2$ . Blue circles highlight  $a[i]$ ,  $a[j-1]$ , and  $current$ . Red circles highlight  $i=1$  and  $current = a[i]$ . Blue arrows show the shift of elements from index 2 to 3.

$i$	current	$j$ at L8	$a$ at L8	$a$ after L8
$\rightarrow 1$	$a[1] = 1$		$\begin{matrix} 3 \\ \times \end{matrix} \quad 4 \quad 2$	$\begin{matrix} 1 & 3 & 4 & 2 \\ \uparrow \\ i \end{matrix}$
2	$a[2] = 4$			
3	$a[3] = 2$		$\begin{matrix} 2 & 3 & 4 \\ 1 & \times & \times & \times \end{matrix}$	$\begin{matrix} 1 & 3 & 4 & 2 \end{matrix}$

# Call by Value: Primitive Type

Scope of  $j$

implicitly:  
 $j = i$

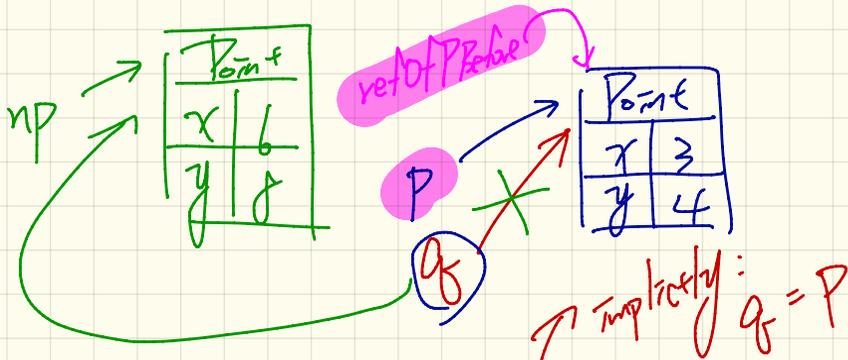


```
public class Util {  
    void reassignInt(int j) {  
        j = j + 1; }  
    void reassignRef(Point q) {  
        Point np = new Point(6, 8);  
        q = np; }  
    void changeViaRef(Point q) {  
        q.moveHorizontally(3);  
        q.moveVertically(4); } }
```

```
1 @Test  
2 public void testCallByVal() {  
3     Util u = new Util();  
4     int i = 10;  
5     assertTrue(i == 10);  
6     u.reassignInt(i);  
7     assertTrue(i == 10);  
8 }
```

argument

# Call by Value: Reference Type (1)



```
class Point {
    int x;
    int y;
    Point(int x, int y) {
        this.x = x;
        this.y = y;
    }
    void moveVertically(int y) {
        this.y += y;
    }
    void moveHorizontally(int x) {
        this.x += x;
    }
}
```

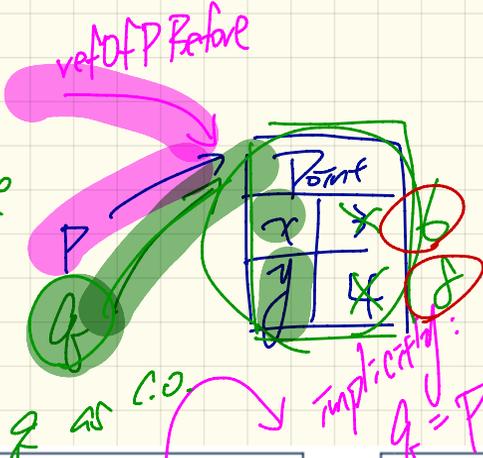
```
public class Util {
    void reassignInt(int j) {
        j = j + 1;
    }
    void reassignRef(Point q) {
        Point np = new Point(6, 8);
        q = np;
    }
    void changeViaRef(Point q) {
        q.moveHorizontally(3);
        q.moveVertically(4);
    }
}
```

```
1 @Test
2 public void testCallByRef_1() {
3     Util u = new Util();
4     Point p = new Point(3, 4);
5     Point refOfPBefore = p;
6     u.reassignRef(p);
7     assertTrue(p == refOfPBefore);
8     assertTrue(p.x == 3 && p.y == 4);
9 }
```

# Call by Value: Reference Type (2)

1. p and q are aliases of the same object.

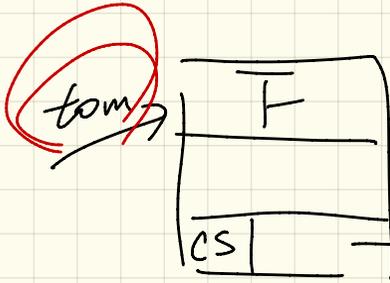
2. To modify that object, you can use p or q as C.O.



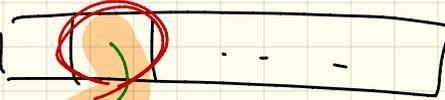
```
class Point {
    int x;
    int y;
    Point(int x, int y) {
        this.x = x;
        this.y = y;
    }
    void moveVertically(int x) {
        this.y += x;
    }
    void moveHorizontally(int x) {
        this.x += x;
    }
}
```

```
public class Util {
    void reassignInt(int j) {
        j = j + 1;
    }
    void reassignRef(Point q) {
        Point np = new Point(6, 8);
        q = np;
    }
    void changeViaRef(Point q) {
        q.moveHorizontally(3);
        q.moveVertically(4);
    }
}
```

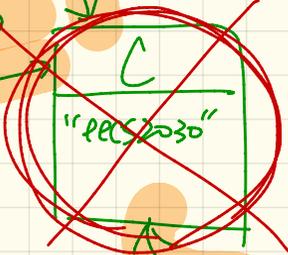
```
1 @Test
2 public void testCallByRef_2() {
3     Util u = new Util();
4     Point p = new Point(3, 4);
5     Point refOfPBefore = p;
6     changeViaRef(p);
7     assertTrue(p == refOfPBefore);
8     assertTrue(p.x == 6 && p.y == 8);
9 }
```



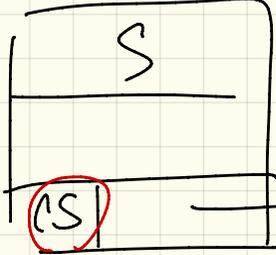
`assert True (tom.CS[1] == jim.CS[2])`



peers2030

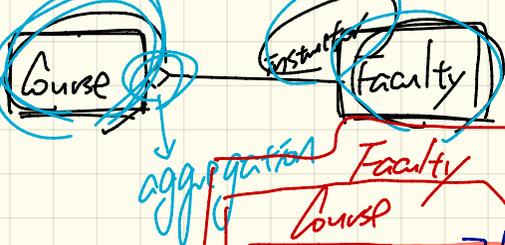


~~`assert Equals`~~ ~~`.equals`~~



`tom.CS[1].setName("peers2040")`

# Aggregation (1)



```

class Course {
    String title;
    Faculty prof;
    Course(String title) {
        this.title = title;
    }
    void setProf(Faculty prof) {
        this.prof = prof;
    }
    Faculty getProf() {
        return this.prof;
    }
}
  
```

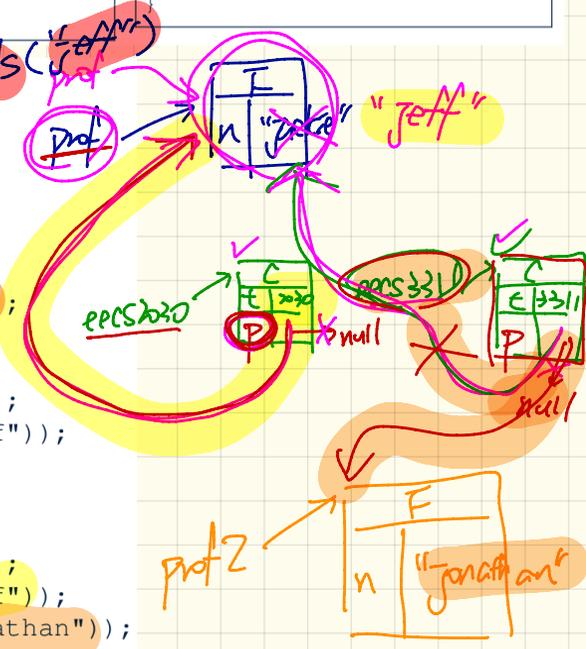
```

class Faculty {
    String name;
    Faculty(String name) {
        this.name = name;
    }
    void setName(String name) {
        this.name = name;
    }
    String getName() {
        return this.name;
    }
}
  
```

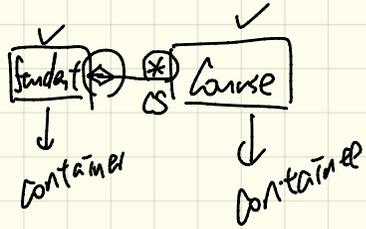
```

@Test
public void testAggregation1() {
    Course eecs2030 = new Course("Advanced OOP");
    Course eecs3311 = new Course("Software Design");
    Faculty prof = new Faculty("Jackie");
    eecs2030.setProf(prof);
    eecs3311.setProf(prof);
    assertTrue(eecs2030.getProf() == eecs3311.getProf());
    /* aliasing */
    prof.setName("Jeff");
    assertTrue(eecs2030.getProf() == eecs3311.getProf());
    assertTrue(eecs2030.getProf().getName().equals("Jeff"));

    Faculty prof2 = new Faculty("Jonathan");
    eecs3311.setProf(prof2);
    assertTrue(eecs2030.getProf() != eecs3311.getProf());
    assertTrue(eecs2030.getProf().getName().equals("Jeff"));
    assertTrue(eecs3311.getProf().getName().equals("Jonathan"));
}
  
```



# Aggregation (2)



```

class Student {
    String id; ArrayList<Course> cs /* courses */
    Student(String id) { this.id = id; cs = new ArrayList<>(); }
    void addCourse(Course c) { cs.add(c); }
    ArrayList<Course> getCS() { return cs; }
}
    
```

```

class Course { String title; }
    
```

```

class Faculty {
    String name; ArrayList<Course> te /* teaching */
    Faculty(String name) { this.name = name; te = new ArrayList<>(); }
    void addTeaching(Course c) { te.add(c); }
    ArrayList<Course> getTE() { return te; }
}
    
```

```

@Test
public void testAggregation2() {
    Faculty p = new Faculty("Jackie");
    Student s = new Student("Jim");
    Course eecs2030 = new Course("Advanced OOP");
    Course eecs3311 = new Course("Software Design");
    eecs2030.setProf(p);
    eecs3311.setProf(p);
    p.addTeaching(eecs2030);
    p.addTeaching(eecs3311);
    s.addCourse(eecs2030);
    s.addCourse(eecs3311);

    assertTrue(eecs2030.getProf() == s.getCS().get(0).getProf());
    assertTrue(s.getCS().get(0).getProf() == s.getCS().get(1).getProf());
    assertTrue(eecs3311 == s.getCS().get(1));
    assertTrue(s.getCS().get(1) == p.getTE().get(1));
}
    
```

eecs2030 == ? p.te.get(0)

==  
 eecs2030  
 s.cs.get(0)  
 p.te.get(0)

